

Layers Panel Overview for Beginners

Learn about the tools you need to work with multi-layered design on Canvas.

- 1 **Canvas** – Where you create your design using objects (images, shapes, text, etc.).
- 2 **Layers Panel** – Lists each element of a design as an individual component with an operation assigned to it (Cut, Draw, Foil, etc.).
- 3 **Group/Ungroup** – Assembles multiple layers, images, or text into a cluster that maintains their individual shapes and colors. They can also easily be moved and resized as one. Similarly, Ungroup reverts items back into individual layers.
- 4 **Duplicate** – Creates a copy of a selected object.
- 5 **Delete** – Removes selected object from Canvas.
- 6 **Layers** – Refers to each element or object in a design. An image may have multiple layers, e.g. multi-colored paper or iron-on project designs – like a rainbow.
- 7 **Slice** – Splits two overlapping images or text into different parts, creating a third object or shape. Each new shape will appear in the Layers Panel as an individual layer.
- 8 **Combine Menu** – A pop-out menu that activates when two or more objects are selected on Canvas. It shows four actions – Unite, Subtract, Intersect & Exclude – each of them allow you to combine objects to make new, separate objects.
- 9 **Weld** – Merges two or more separate shapes into a new, single shape. Once project is saved, this action cannot be undone.
- 10 **Unite** – Combines two or more objects together into one, new object. Each new object appears as a new editable layer.
- 11 **Subtract** – Removes the bottom object (or layer) of a selected group of objects. Unlike Slice, it is possible to apply this action to multiple objects at once.
- 12 **Intersect** – Creates a new, editable object from overlapping areas of two or more selected objects.
- 13 **Exclude** – Creates a new, editable object from non-overlapping areas of two or more objects.
- 14 **Attach/Detach** – Keeps objects in place so your design cuts exactly the way it is arranged on Canvas when sent to a Cricut cutting machine. Once objects are attached, all cut objects will convert to a single color.
- 15 **Flatten/Unflatten** – Merges selected layers into a single layer, turning it into a printable image. Similarly, it can separate layers out of a single, printable image into individual layers.
- 16 **Contour** – Hides or unhides contour lines or cut paths on a selected layer. If a selected image has multiple layers, use Ungroup to separate first, then Contour can be applied.

